Fixed Info about Computer Art

Computer art (aka digital art) is an artistic work or practice that uses digital technology as an essential part of the creative or presentation process.

Digital art can be purely computer-generated (such as fractals and algorithmic art) or taken from other sources, such as a scanned photograph or an image drawn using vector graphics software using a mouse or graphics tablet.

The following categories of art will be accepted 2D artwork, 3D artwork, 2D animation, 3D animation. you may use any software such as Illustrator, Photoshop, 3D Studio Max and AutoCAD etc. Animations should not more than 5 min long.

Although there is no theme set for this category, the artwork should convey a message on its own.

Registration criteria:

- Video presentation of project(upload video on youtube and send link)
- Information about your project
- Full information about all participants
- The time you spent on the project and the programs used

The criteria for qualification to the world final are:

- Originality (not a copy of another project or a program)
- Content, clarity of the documentation
- The aspect of the final product
- Concordance with the category in which the project is registered
- Up-to-date, reflecting present interests

The criteria at the world final are:

- Graphical aspect
- Artistic implementation
- Visual Impact
- Message & Idea
- Documentation
- Originality / Creativity
- Oral presentation
- Stand design
- Technical Skills

Competition in this category consists of two stages:

Stage 1.

The first stage is about presenting the projects. You need to present your projects in two stages:

- 1) Stands
- 2) Presentation for the jury

Each team member must be present, otherwise the work will not be accepted. There mustn't be any delay in the coming of the team to the defense. The team will have only 10 minutes for presentation, and 5 minutes for question and answers. You should have all the things you need for presentation (ex: computers, chargers, booklets etc.)

Also at the first stage of the competition will be held a vote for the audience award (for the team).

WINNERS will be determined by the following criteria:

- 1) Originality and Creativity
- 2) Oral Presentation
- 3) Stand design

Stage 2.

At the second stage of the competition, participants will be given a special task for fantasy, creativity and technical skills. Be sure to have a laptop and other components (tablet, charging, mouse). All information about task will be published on the website infomatrix.asia on 03.04.2019.

Important notes:

- 1) Rules are subject to change.
- 2) Projects from the past or from previous years will be not accepted in the old view.